



PalazzodellaSalute



 PalazzodellaSalute

“Palazzo della Salute” has risen from the building renovation of the former **Saint Francis The Great’s Hospital**, in Padua’s historical center. It’s a multifunctional venue for **events** and **congress**.

The Museum

Palazzo della Salute host the innovative **MUSME – The Museum of History of Medicine in Padua.**

Balancing the past and the future, MUSME revolutionizes the concept of scientific museum, combining History and Technology.

Neither typical collection of relics, nor simple science centre, it merges and renovates different museum approaches and captivates everyone, by offering an exhibition itinerary fitting each visitor: from playful story-telling for the younger ones, to in-depth scientific learning for scholars.



MUSEO DI STORIA DELLA
MEDICINA IN PADOVA

www.musme.it/en

A MUSEUM BETWEEN PAST AND FUTURE

MUSME combines **History** and **Technology**.

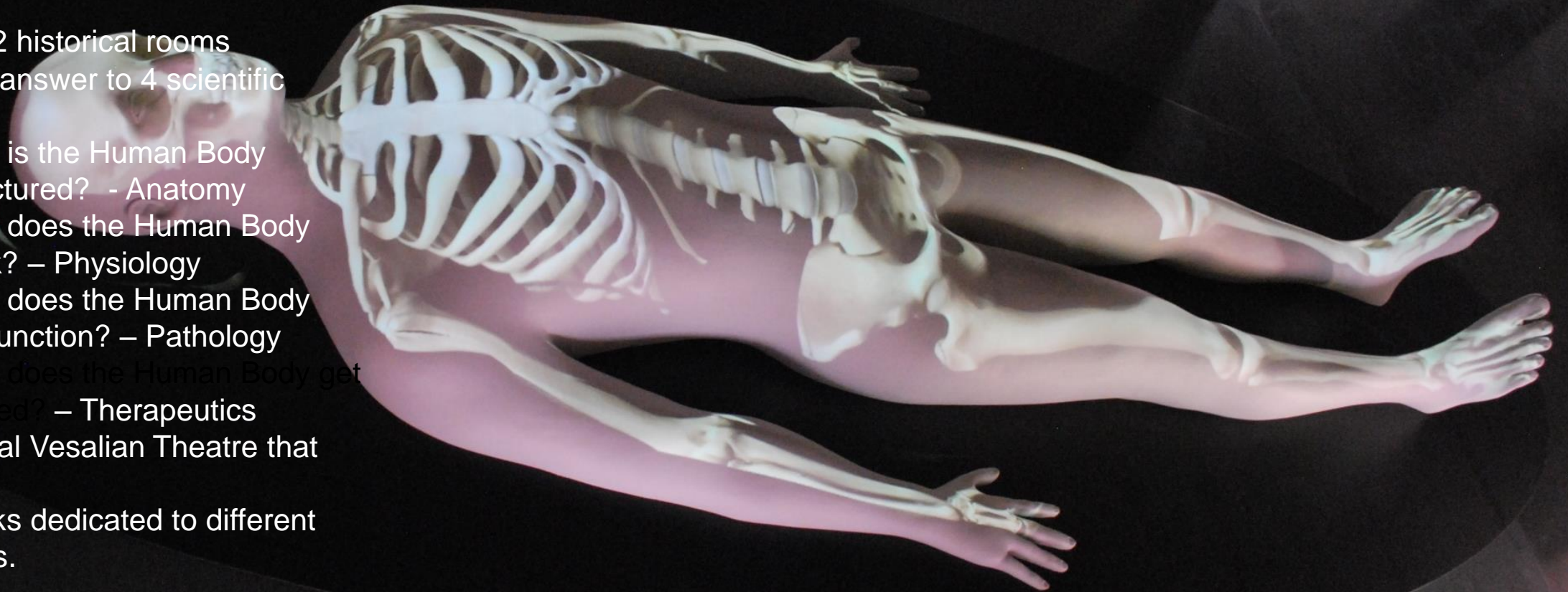


It is a next generation museum, illustrating – both rigorously and entertainingly – the extraordinary journey of Medicine from ancient discipline to modern science, with a keen eye on the history of **Padua's medical school**.



THE HUMAN BODY AT THE CENTER OF THE PATH

- First floor: 2 historical rooms
- 4 rooms to answer to 4 scientific questions:
 - How is the Human Body structured? - Anatomy
 - How does the Human Body work? – Physiology
 - How does the Human Body malfunction? – Pathology
 - How does the Human Body get healed? – Therapeutics
- 1 Anatomical Vesalian Theatre that host:
 - 8 nooks dedicated to different organs.



THE VESALIAN ANATOMICAL THEATRE: DINNERS AND APERITIFS

The central salon of the museum, built on two floors, can be used for gala dinners and aperitifs

- Capacity for gala dinners (seated): max 150 people
- Capacity for aperitifs (standing): max 300 people



THE CLOISTER

Palazzo della Salute's **cloister** can be used during warm seasons for served lunches.

Capacity for gala dinner (seated): 150 people, with the possibility to add 250 more people using also the portico.







